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## Doc Apocalypse Cheat Code For Ps3



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### About This Game

A short adventure story by Midian Design.

Professor Higgins weather experiment has gone haywire, causing what seems to be the apocalypse! He soon rises to the surface to find his home-town destroyed and its inhabitants leading new post-apocalyptic lives.

But where is his family? Can he reach them? And is there any hope of reversing this catastrophe with one of his other dodgy inventions?

Find out as you help Doc Apocalypse and his family travel time and space and the bizarre region to find other secret projects and ancient sites that could explain and eliminate this disastrous timeline!

This light-hearted budget sci-fi adventure will entertain and amuse as you try to claw back a reputation for the professor, meet interesting characters and use simple point and click mechanics to solve the puzzles and hopefully - save the day!

- + Point and click adventure game
- + Suitable for most ages (contains infrequent cartoon violence)

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- Deluxe Version includes:
- + All new full English voice acting
  - + A brand new sci-fi soundtrack
  - + Complimentary score system
  - + Added additional puzzles
  - + Steam achievements and trading cards

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Title: Doc Apocalypse  
Genre: Adventure, Indie  
Developer:  
Midian Design  
Publisher:  
Screen 7  
Release Date: 22 Dec, 2017

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**Minimum:**

**OS:** Windows XP

**DirectX:** Version 9.0

**Storage:** 1 GB available space

**Sound Card:** DirectX compatible sound card

**Additional Notes:** Mouse, keyboard

English



SCORE 000500

GEMS 18/22

WORLD 1-1





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very good little game worth a buck. yup

killer7 is a good game. This is a really fun expansion to a really fun game. Lots of new stuff, and an awesome new character.

The reason I can't recommend this expansion at this point is due to the RNG nature of how you gain cards; Now that I have a good deal of the cards from the original game, and really only want the new cards (at least for commons), having to spin for cards feels really bad. I feel like I'm being punished for having played the game before the expansion when I have to watch 100 gold turn into 5 measly shards over and over again, without ever seeing a new card.

It didn't feel bad when all of the cards were new to me, but the fact that I'm after such a small subset of cards make it feel like there's no reason to try now. I would even go as far as to say that the expansion, while fun, has managed to ruin the game for me; the grind has been made too intolerable for the game to feel rewarding now.. This is the most puzzling game I have ever seen. I searched up stuff I have to do, but every game resets passwords and things so you can't just google how to get to the end. Impressive game.

9/10. I can't afford VR.. I dont normally play as a furry, but when i do i make sure its in a space fighter. I love Endless Space 2, it is one of my favorite games of all time, and my favorite 4x game ever. But this DLC is probably the weakest link in Endless Space's wonderful lineup of add-on content.

I would personally advise against getting this DLC (and suggest picking up every single other one). The new empire is an awesome idea, and so is the new hacking mechanic, but they are fundamentally flawed in a way that makes me think there is little chance it will all be fixed.

In short, having your empire hacked every other turn and having to manually search for the effects, lower happiness of your citizens to root out sleepers, having your empire's government type change periodically, is all not very fun. It could be, if the game gave you more tools to see what is going on, and have a genuine impact on it, but alas, the mechanic is just not as fleshed out as it could have been. I hold out hope they will fix it, but I fear they may already be working on the next DLC. Either way, this game is great, so don't let one bad DLC scare you away from an otherwise incredible 4x experience.. Really solid and fun!. Very addicting game! brings back good memories, fun game-play, loving the playing 2 player mode!

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Not taking into account the low price, but looking at this game as something that will consume your precious time, I cannot recommend this.

The good:

- graphics are not bad
- nice ambient sound and music
- spooky atmosphere
- potentially a good story?

The bad:

- text on screen while playing with things like "the door is locked, you will need a key"
- inventory needs to be accessed by pressing A or B on your gamepad (says another text message), but I'm playing with Vive controllers. I tried several things but couldn't find the inventory
- you can teleport through the bed
- bad control mechanics when opening drawers or pulling a lever
- many objects cannot be picked up
- as far as I can tell : no free thumbpad movement, only teleport which is not as good with horror games where it's better (scarier) to be able to walk around the house
- no Quit in the menu and Steam couldn't quit the game :(

Maybe a future update resolves this issues?. Now I can really feel like a polish truck driver, I also got the Cabin Accessories Dlc witch includes a laptop. So the Polish starterpack is complete :)

ma\0107. Good game. The search and find puzzles were hard on my laptop as I had to move the screen around just to see the items and the puzzles that finished each "chapter" had no instructions so you had to figure it out on your own. If you play the timed version and time ran out, you had to start at the beginning of the "chapter". It was frustrating, but the second (or third) time through went faster. Yes, I would recommend this game.. Caveat: this is more-or-less an "otome" game (a woman romancing several - in this case two - men, and I am male.

Quite possibly, in its own way, the worst VN I've ever played.

- Unskippable videos - repeated several times.
- The first potential love interest is a genuine creep, but your character unavoidably winds up in bed with him anyway (and her opinion has nothing to do with your selections from your conversation with him).
- Both love interests are pretty one-dimensional. Your "friend" and even some of the side characters have more depth.
- The city "tours" are very basic outlines of culture, cuisine and economy, over a single static screen, reading a bit like Wikipedia summaries.
- There are very few meaningful decisions. In the end, I think, only one.
- After that particular decision, the ending is staggeringly short.
- The puzzle minigame does add variety, but because the game is quite short you'll only actually play it a dozen or so times.
- The puzzle game really feels tacked-on in any case. It adds relatively little meat to the game, while interrupting the (minimal) plot.

On the plus side, the art is nice, as is the concluding song.



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A thorough waste of US\$7. Get Clannad or Fruit of Grisaia or something instead. Costs more, but the amount of depth bears no comparison. If you want an otome game... maybe hatoful boyfirend; it shouldn't be hard to find something better, in any case.. THE Hitman game to rule them all.. Great start to the series! Loved the Beta and i'm glad I tried this out. Wasn't the scariest at first but toward the middle and end it got me. Won't spoil anything, but it gets really creepy. From the sound to the models. Good job, can't wait for the next chapter!. This game is SO CLOSE to being perfect. It is a 10 chapter escape game and, as an escape game, it is top notch. The graphics would be great except it is Too Dark in a lot of places and there are no controls in the game to correct this.

I found a bug in chapter 9 but getting Any Response from the developers is Impossible. Tried to contact them for weeks with No Response.

But, that being said, you can always start a chapter over which will reset everything and, hopefully, you will get a different set of circumstances that will let you complete the chapter. (That worked for me)

About starting a chapter over: You Cannot save a chapter once you start it. The game will automatically save the game after you complete each chapter. SO, if you are in the middle of a chapter and close the game, everything will be lost and you will have to start that chapter from the beginning when you play again. BUT....And This Is Important...Any notes that you had from the chapter that you didn't finish should be thrown away because Each Time You Start A Chapter Everything Will Change (lock numbers, key locations, etc. etc.)

Now that all of the nit-picking is over, I must say that it is really a good game. Well worth the 9 bucks that they are asking. The puzzles make sense and aren't far fetched nonsense that you would need a walk-through to finish. However if you Do Look At A Walk-Through, you will knock yourself in the head because you will immediately realize that you didn't really need the walk-through in the first place if you would have just taken some more time to....think. All of the information needed to solve each chapter is actually IN each chapter.

Take your time.

If you have an old brain like mine, keep a notepad handy.

And then settle in for a Really Good Escape Adventure.

If you like escape settings and puzzles than order this immediately. Like I said earlier: "Nine Bucks!" and I'm already over 12 hours into it.

. Short but amazing side story. It's worth the price and i highly recommend it

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